



Oscar de la Hera Gomez

Creative Technologist | Designer

oscar.delahera@gmail.com

www.oscardelahera.com

646.428.43.41

HONOURS & ACCOMPLISHMENTS

Illusion Spinner

MoMA Design Store Catalog (2017)

Project Dao

Core77 Design Award Notable (2015)

EDUCATION

School of Visual Arts 2014 - 2016

MFA Products of Design

4.0 GPA

New York, United States

Imperial College London 2010 - 2014

MEng Mechanical Engineering

Upper Second Class Honors

London, United Kingdom

SKILLS

Software

After Effects

AWS

Android Studio

Keyshot

Illustrator

InDesign

Photoshop

Premiere

Raspberry Pi

SolidWorks

Unity

XCode

Prototyping

3D Printing

Laser Cutting

Physical Computing

Sewing

Soldering

Woodshop Machinery

(Metal & Wood)

Languages

Spanish (Native)

English (Fluent)

Dutch (Fluent)

French (Experienced)

Computational Languages

C/C++/C#

Swift

Objective-C

MongoDB

HTML

CSS

Javascript

Node JS

WORK EXPERIENCE

R/GA, Prototype Studio, New York, United States

Creative Technologist 03/2017 - Present

R/GA, Prototype Studio, New York, United States

Associate Software Engineer 08/2016 - 03/2017

- Executed projects for clients that include Nike, Verizon and Samsung.
- As part of a collaborative effort, executed a major Samsung interactive, installation experience.
- Performed as a Creative Technologist on client pitches.
- Responsible for experience design, UI/UX, visual design as well as front and back-end development.

R/GA, Prototype Studio, New York, United States

Technology Apprentice 06/2016 - 08/2016

- Executed client-facing prototypes for clients such as Nike, Verizon and Samsung.
- Collaborated with a small team to execute a flagship Nike project that is currently available in 200 retail stores worldwide.
- Responsible for experience design, visual design as well as front and back-end development.
- Developed prototypes on platforms that include Amazon Alexa, Android, Apple Watch and Microsoft Hololens.

Questto|No, New York, United States

Designer 05/2015 - 08/2015

- Designed various projects for clients which include AB inBev, Panasonic and Under Armour.
- Responsible for research, ideation and prototyping as well as analysing, framing and designing pitch presentations.

The Cloud.

Creative Technologist 05/2015 - 08/2015

- Collaborated with Richard Clarkson Studio LLC. to develop the latest version of The Cloud., which was used for the event of a major music label.